Visual Communications 3D Modeling and Animation, A.A.S.

Program Code AAS-VCM-MOA CIP 50.0401 Type A.A.S.

This program is for those interested in refining artistic talents and in preparing a professional quality portfolio in order to strengthen employment possibilities. Courses in graphic design, advertising, computer graphics, technical illustration, multi-media design and production, and animation are emphasized under various concentrations within this program. Some courses are offered only once a year in the day program at the Decatur campus. Students should plan schedules with the advice of the Art faculty.

A formal review of a professional quality portfolio of the student's work is required upon completion of the program of study.

Year I (Fall)

ltem #	Title	Credits
ART 113	Drawing I	3
	ART 203 or ART 204	3
CAP 123	CGI Shading, Lighting, and Rendering	3
CAT 283	3D Graphics and Animation	3
	MTH 100 or higher (MTH 110 Recommended)	3-4
ORI 110	Freshman Seminar	1

Year I (Spring)

Item #	Title	Credits
ART 126	Color	3
ART 127	Three-dimensional Composition	3
ENG 101	English Composition I	3
VCM 172	Digital Illustration I	3
VCM 232	Advanced Computer Graphics	3

Year II (Fall)

ltem #	Title	Credits
ART 283	Graphic Animation I	3
CAP 122	Storytelling and Previsualization Process/Project	5
ENG 102	English Composition II	3
RTV 119	Video Production I	3
VCM 145	Introduction to Digital Photography	3

Year II (Spring)

Item #	Title	Credits
ART 284	Graphic Animation II	3
ART 299	Art Portfolio	1
RTV 219	Video Production II	3
Social or B	Natural Science Elective (4)	4
	Social or Behavioral Science Electives	3
	Total Credits	62-63