

Visual Communications 3D Modeling and Animation, A.A.S.

Program Code

AAS-VCM-MOA

CIP

50.0401

Type

A.A.S.

This program is for those interested in refining artistic talents and in preparing a professional quality portfolio in order to strengthen employment possibilities. Courses in graphic design, advertising, computer graphics, technical illustration, multi-media design and production, and animation are emphasized under various concentrations within this program. Some courses are offered only once a year in the day program at the Decatur campus. Students should plan schedules with the advice of the Art faculty.

A formal review of a professional quality portfolio of the student's work is required upon completion of the program of study.

Year I (Fall)

| Item # | Title | Credits |
|---------|--------------------------------------|---------|
| ART 113 | Drawing I | 3 |
| | ART 203 or ART 204 | 3 |
| CAP 123 | CGI Shading, Lighting, and Rendering | 3 |
| CAT 283 | 3D Graphics and Animation | 3 |
| | MTH 100 or higher | 3-4 |
| ORI 110 | Freshman Seminar | 1 |

Year I (Spring)

| Item # | Title | Credits |
|---------|-------------------------------|---------|
| ART 126 | Color | 3 |
| ART 127 | Three-dimensional Composition | 3 |
| ENG 101 | English Composition I | 3 |
| VCM 172 | Digital Illustration I | 3 |
| VCM 232 | Advanced Computer Graphics | 3 |

Year II (Fall)

| Item # | Title | Credits |
|---------|---|---------|
| ART 283 | Graphic Animation I | 3 |
| CAP 122 | Storytelling and Previsualization Process/Project | 5 |
| ENG 102 | English Composition II | 3 |
| RTV 119 | Video Production I | 3 |
| VCM 145 | Introduction to Digital Photography | 3 |

Year II (Spring)

| Item # | Title | Credits |
|---------|--|--------------|
| ART 284 | Graphic Animation II | 3 |
| ART 299 | Art Portfolio | 1 |
| RTV 219 | Video Production II | 3 |
| | Natural Science Elective (4 credits) | 4 |
| | Social or Behavioral Science Electives | 3 |
| | Total Credits | 62-63 |