

CAT 283 : 3D Graphics and Animation

This course is designed to tap the imagination of the student in a three-dimensional problem solving environment. Topics include a basic introduction to the concepts of 3D design and animation as applied to a design project. Upon completion, students should be able to create and animate objects in a threedimensional environment.

Credits 3

Theory Credit

1

Experimental Laboratory Credit

2

Manipulative Laboratory

3